

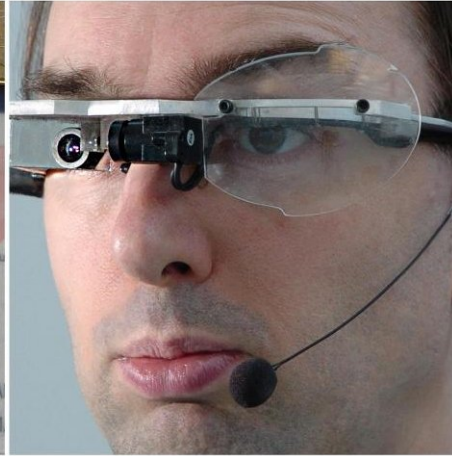
Steve Mann: Evolution of wearable computing in everyday life



1980



1995 passport

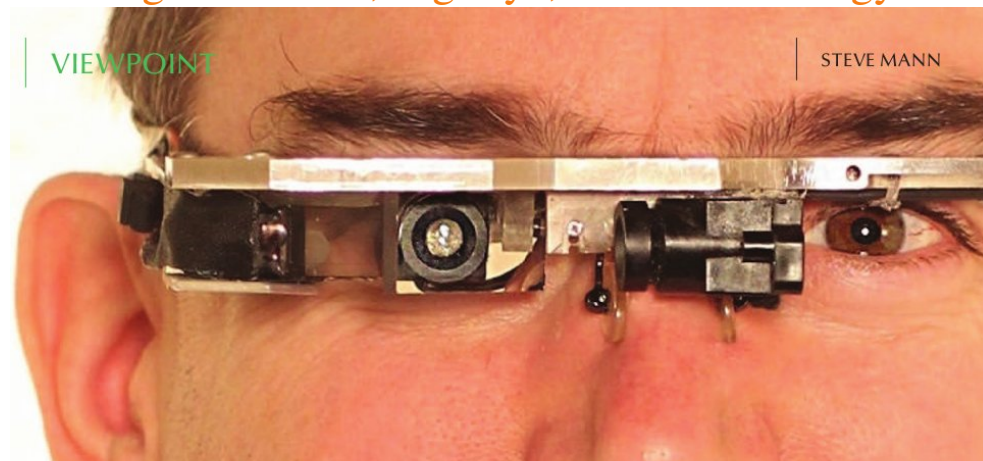


1999

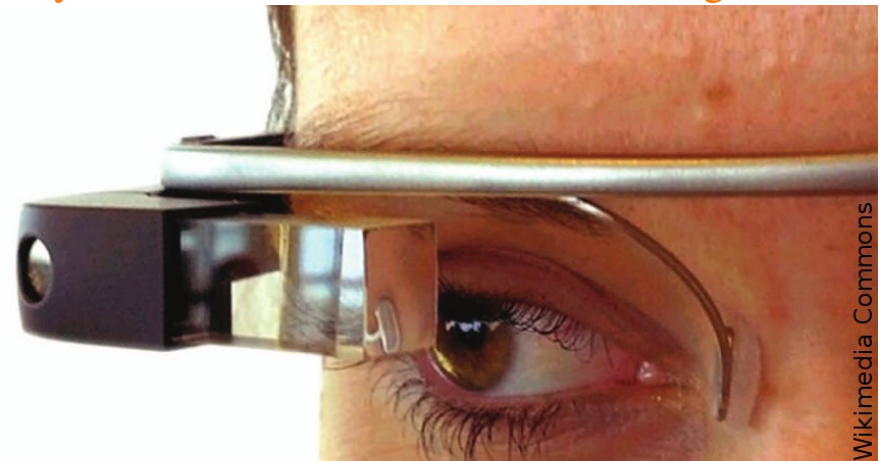


2004 with firstborn child

“Through the Glass, Lightly”, IEEE Technology and Society, Vol. 31, Number 3, Fall 2012, Pages 10-14



Mann's 1999 “EyeTap Digital Eye Glass”




2012, “Google Glass”


Mann was recognized as “Father of AR” and the “Father of Wearable Computing” (IEEE ISSCC 2000)

... and Wearable Computing is now a \$241 billion industry!!!

Vision system for the blind



Canadian Intellectual Property Office
Office de la propriété intellectuelle du Canada



Patent Summary

(12) Patent Application:

(11) CA 2313693

(54) English Title:

IMPLANTABLE CAMERA SYSTEM

(54) French Title:

SYSTEME DE CAMERA IMPLANTABLE

Patent Details

(72) Inventors (Country):

MANN, STEVE (Canada)

(22) Filed Date:

2000-07-19

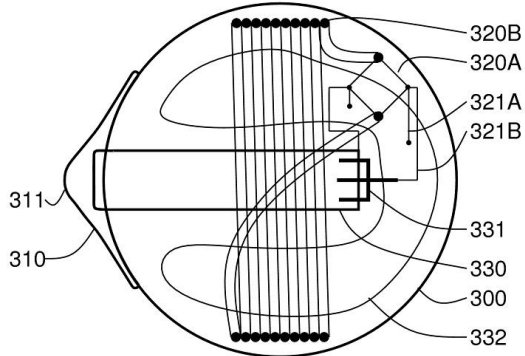


FIG. 3A = EYE IMPLANT

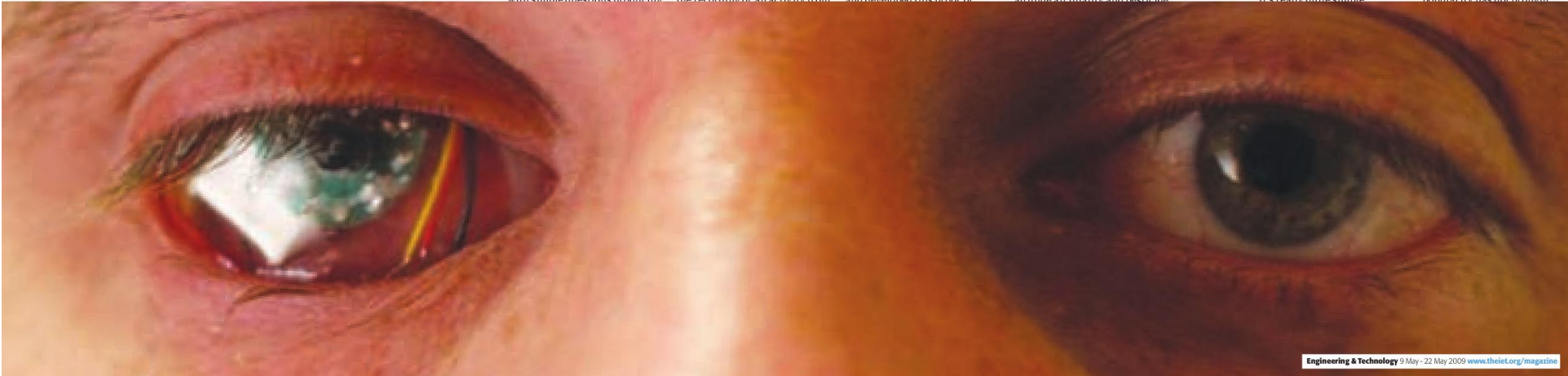
26

ENGINEERING VISION

Dmitri Vitaliev visits three Toronto men who have created a functioning camera eye – an invention with far-reaching applications

the eyeborg man

Photo Copyright Steve Mann, 2008



THE HISTORY of technological breakthroughs is littered with simple questions producing 'sousveillance' device. This term was coined by Mann to describe the recording of an activity from taught engineer from Westwood, California, who had designed and developed this proof of air balloon with a remote deflation system to conduct high-altitude air quality and pesticide

TECH SPECS OF THE VISION SYSTEM
"It's really onto simple"

Fox News and the Canadian Broadcasting Channel. Yet popularity has not brought

Mann's HDR (High Dynamic Range) imaging invention is used in nearly every commercially manufactured camera, including the Apple iPhone:

"The first report of digitally combining multiple pictures of the same scene to improve dynamic range appears to be Mann.³" -- M. A. Robertson et al.

Journal of Electronic Imaging / April 2003 / Vol. 12(2) / 219–228

References

1. S. Mann and R. W. Picard, "Video orbits of the projective group: A simple approach to featureless estimation of parameters," *IEEE Trans. Image Process.* 6(9), 1281–1295 (Sep. 1997).
2. C. W. Wyckoff, "An experimental extended exposure response film," in *SPIE Newsletter*, pp. 16–20 (June/July 1962).
3. S. Mann, "Compositing multiple pictures of the same scene," *Proc. 46th Annual IS&T Conf.*, Boston, MA, pp. 50–52, May 9–14, 1993.
4. S. Mann and R. W. Picard, "On being 'undigital' with digital cameras: Extending dynamic range by combining differently exposed pictures," *IS&T's 48th Annual Conf.* Washington, D.C., pp. 422–428, May 7–11, 1995.

United States Patent 5,828,793 Mann

[54] **METHOD AND APPARATUS FOR PRODUCING DIGITAL IMAGES HAVING EXTENDED DYNAMIC RANGES**

[75] **Inventor:** Steve Mann, Cambridge, Mass.

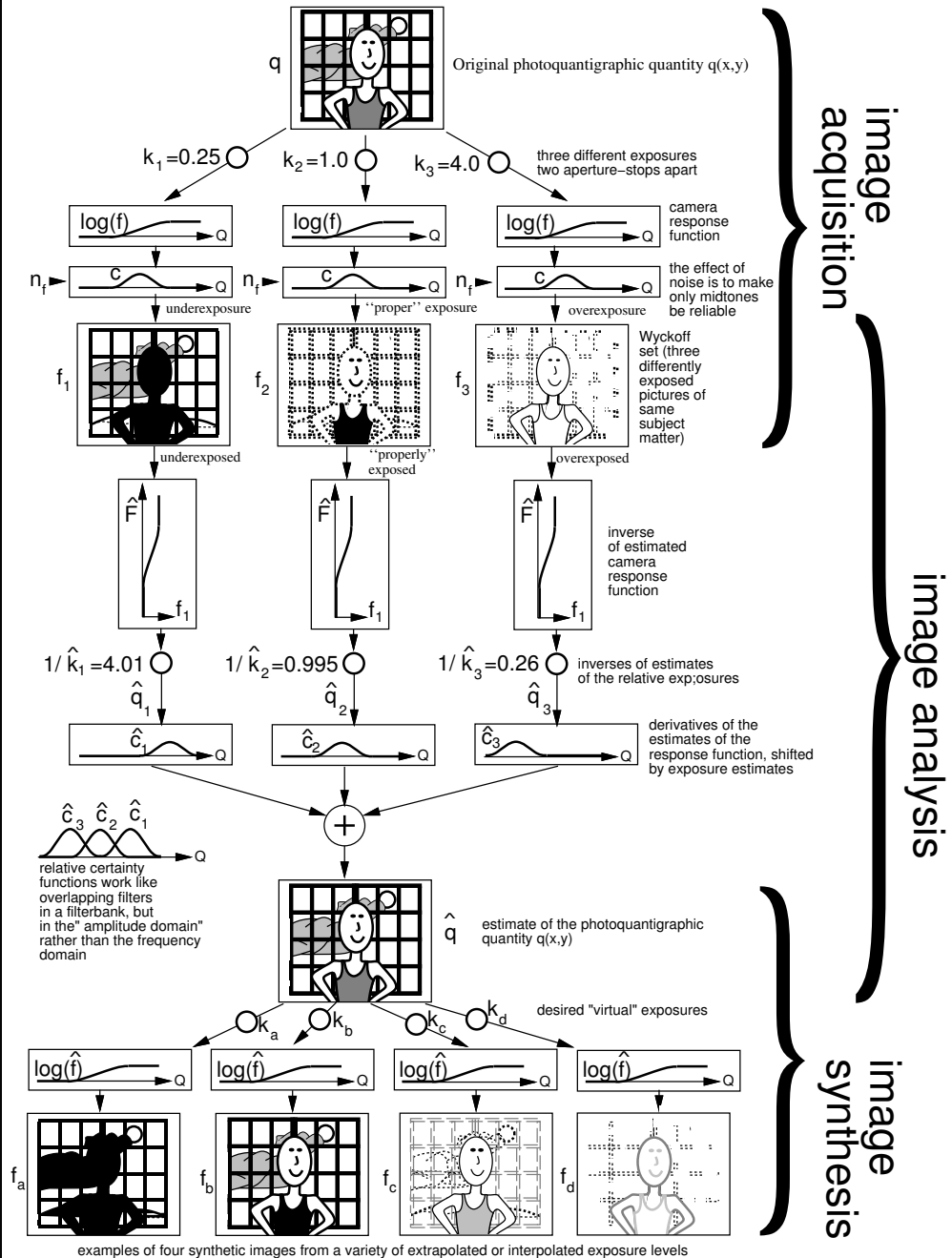
[73] **Assignee:** Massachusetts Institute of Technology, Cambridge, Mass.

[22] **Filed:** May 6, 1996

OTHER PUBLICATIONS

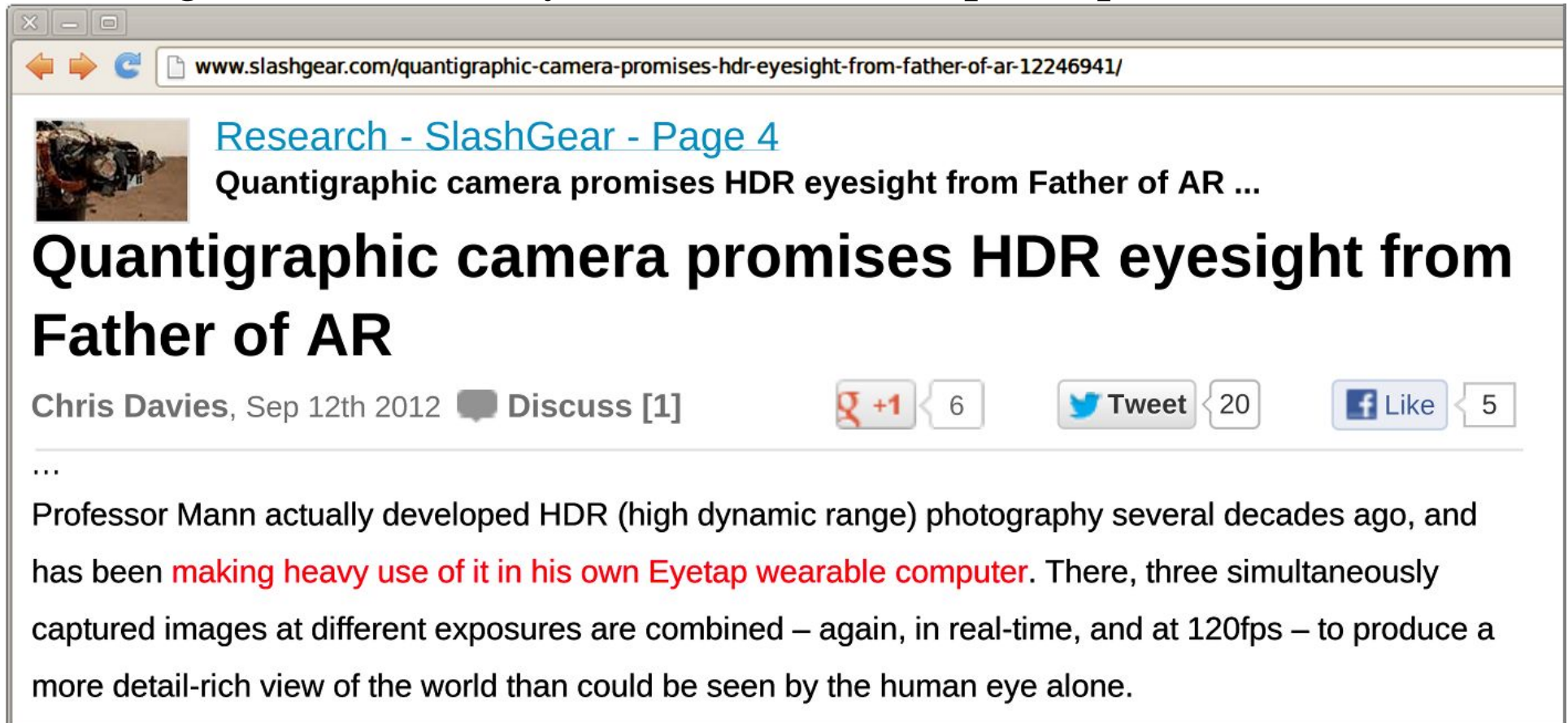
Mann, Steve; "Compositing Pictures of the Same Scene," Massachusetts Institute of Technology, Cambridge, MA 02139.

Mann, Steve; "Lightspace," MIT Media Laboratory, Information and Entertainment Systems Group, Dec. 1992.




HDR (High Dynamic Range) Imaging, and Computational Photography, Steve Mann, 1992





AR (Augmented Reality) becomes a widespread phenomenon:



www.slashgear.com/quantigraphic-camera-promises-hdr-eyesight-from-father-of-ar-12246941/

 [Research - SlashGear - Page 4](#)
Quantigraphic camera promises HDR eyesight from Father of AR ...

Quantigraphic camera promises HDR eyesight from Father of AR

Chris Davies, Sep 12th 2012  Discuss [1]  +1 6  Tweet 20  Like 5

...

Professor Mann actually developed HDR (high dynamic range) photography several decades ago, and has been **making heavy use of it in his own Eyetap wearable computer**. There, three simultaneously captured images at different exposures are combined – again, in real-time, and at 120fps – to produce a more detail-rich view of the world than could be seen by the human eye alone.

AR+HDR to help the blind;

AR+HDR to help the visually challenged (partial sight);

AR as a new industry.

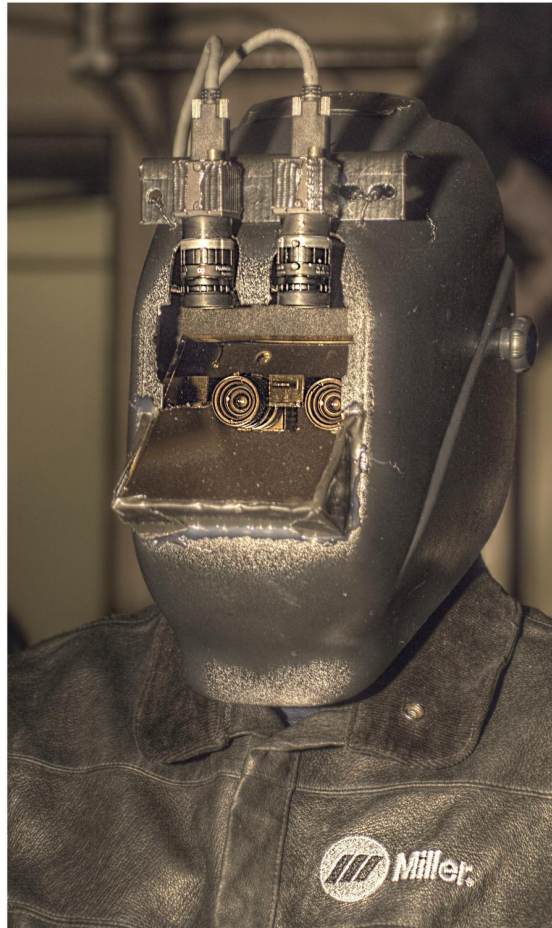
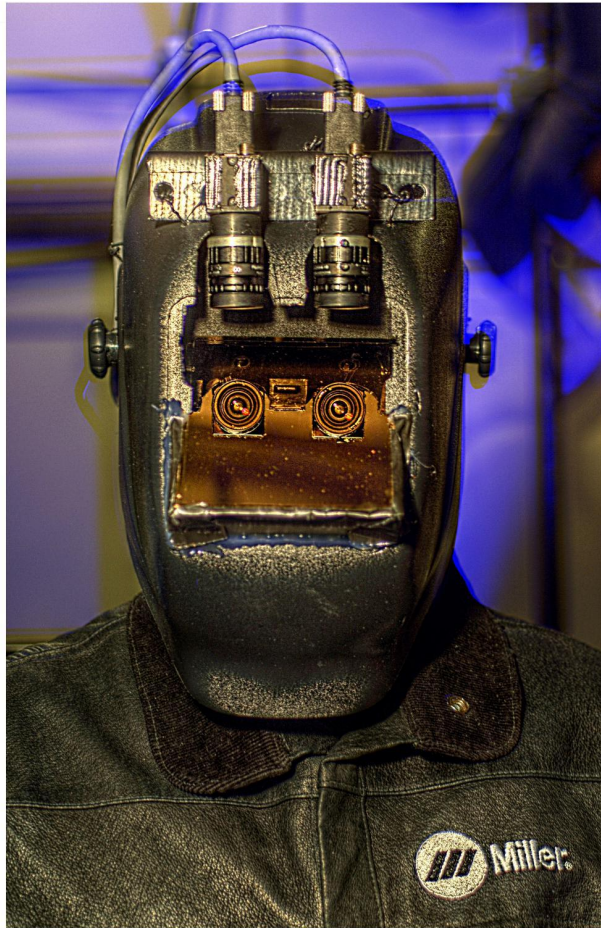
Quantigraphic camera promises HDR eyesight from Father of AR

Chris Davies, Sep 12th 2012 [Discuss \[1\]](#)

[+1](#) 6

[Tweet](#) 20

[Like](#) 5



Traditional welding helmets use a sheet of smoked glass for the eyepiece, cutting down on the dangerous glare from the welding process itself, but also reducing overall visibility. The HDRrchitecture system, instead, processes images coming from one or more cameras, rendering a Full HD, 30fps stream with the brighter elements stripped out but the core details retained, all in real-time.

General-Purpose Wearable Computing in everyday life:

World's first wristwatch videophone

Steve Mann, 1998, June 1999, July 2000

Canadian Intellectual
Property Office
An Agency of
Industry Canada

Office de la propriété
intellectuelle du Canada
Un organisme
d'Industrie Canada

Canada

Canadian Patents Database

Patent Summary

(12) Patent: (11) CA 2275784
(54) English Title: WRISTWATCH-BASED VIDEOCONFERENCING SYSTEM
(54) French Title: SYSTEME DE VIDEOCONFERENCE SUR MONTRE-BRACELET

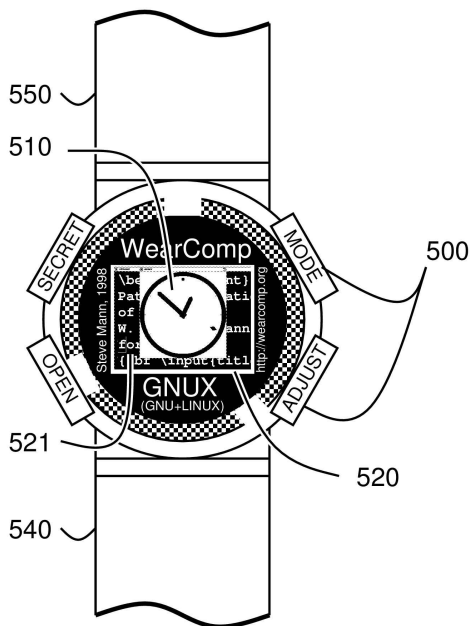


FIG. 5a: WRISTWATCH VIDEOPHONE
CLOCKFACE

Cite/Reference the above patent and LJ 2000 article:
Title "A GNU/Linux Wristwatch Videophone", by Steve Mann, Linux Journal, Issue 75, July, 2000, Pp 86-91+Cover.

Patent Details

(72) Inventors (Country): MANN, STEVE (Canada)
(45) Issued: 2000-10-24
(22) Filed Date: 1999-06-29
(41) Open to Public Inspection: 1999-12-29
Examination requested: 1999-06-29
(30) Availability of licence: Yes

(30) Application Priority Data:

Application No.	Country	Date
2,237,939	Canada	1998-06-29
2,247,649	Canada	1998-10-13
2,248,473	Canada	1998-10-29

ISSCC: 'Dick Tracy' watch watchers disagree

By Peter Clarke
EE Times
(02/08/00, 9:12 p.m. EST)

SAN FRANCISCO -- Panelists at a Monday evening (Feb. 7) panel session at the International Solid State Circuits Conference (ISSCC) here failed to agree on when the public will be able to buy a "Dick Tracy" style watch for Christmas, with estimates ranging from almost immediately to not within the next decade.

Steve Mann, a professor at the University of Toronto, was hailed as the father of the wearable computer and the ISSCC's first virtual panelist, by moderator Woodward Yang of Harvard University (Cambridge Mass.).

...

A GNU/Linux Wristwatch Videophone

Jul 01, 2000 By Steve Mann
in Audio/Video

This fully functioning prototype, designed and built by Steve Mann in 1998, was demonstrated in 1999, and later used to deliver a videoconference at ISSCC 2000. ...

<http://www.linuxjournal.com/issue/75>



Mann's Sensor-camera (Lifeglogging/Lifelogging) invention is now in widespread use:



Wearable Wireless Webcam
1998, Mann



SenseCam
2004, Microsoft



Lifelogging Camera
2012, Memoto

Mann proposed the Veillance Theory and coined the word “Sousveillance” to denote the inverse of “Surveillance” (watching over). Veillance Theory provides new insight into the relationship between surveillance (e.g. cameras attached to property) and sousveillance (e.g. cameras attached to people).

Service to the Community:

IEEE International Symposium on Technology and Society, 2013, Steve Mann, General Chair



World's largest technical society



Insert credit card to retract seat spikes!
S. Mann, San Francisco Art Institute, 2001



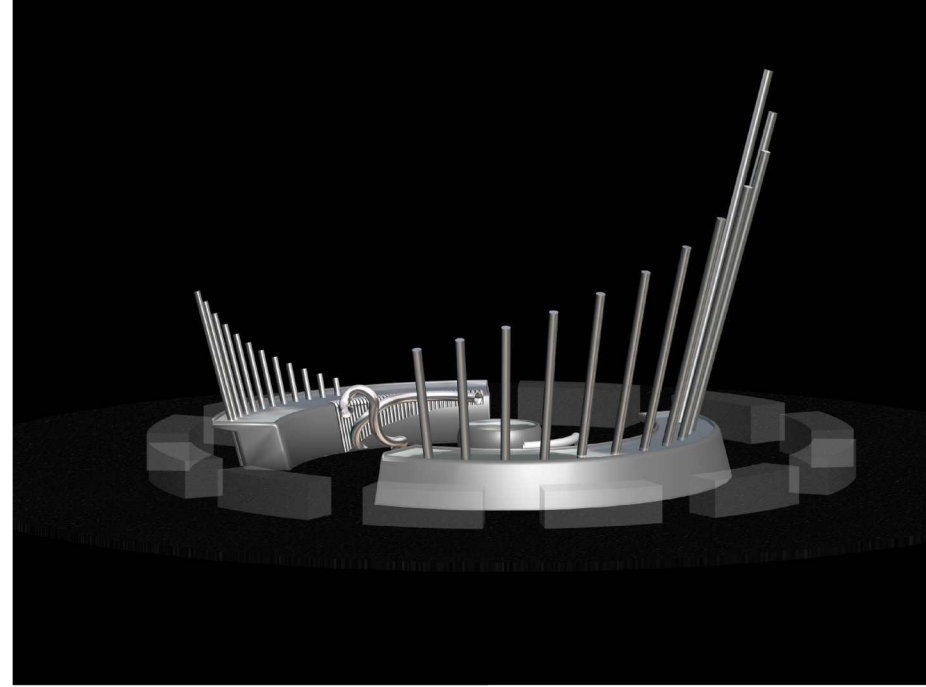
Fingerprint-scanning briefcase designed to be opened by anyone except the owner. Therefore, a security guard wishing to search the owner's case must submit to being fingerprinted! Leonardo Award for Excellence, S. Mann, 2004

As a designer, artist, scientist, technologist, engineer, and mathematician, and Renaissance humanist, Mann is interested in ALL aspects of *Advancing Technology for Humanity*!



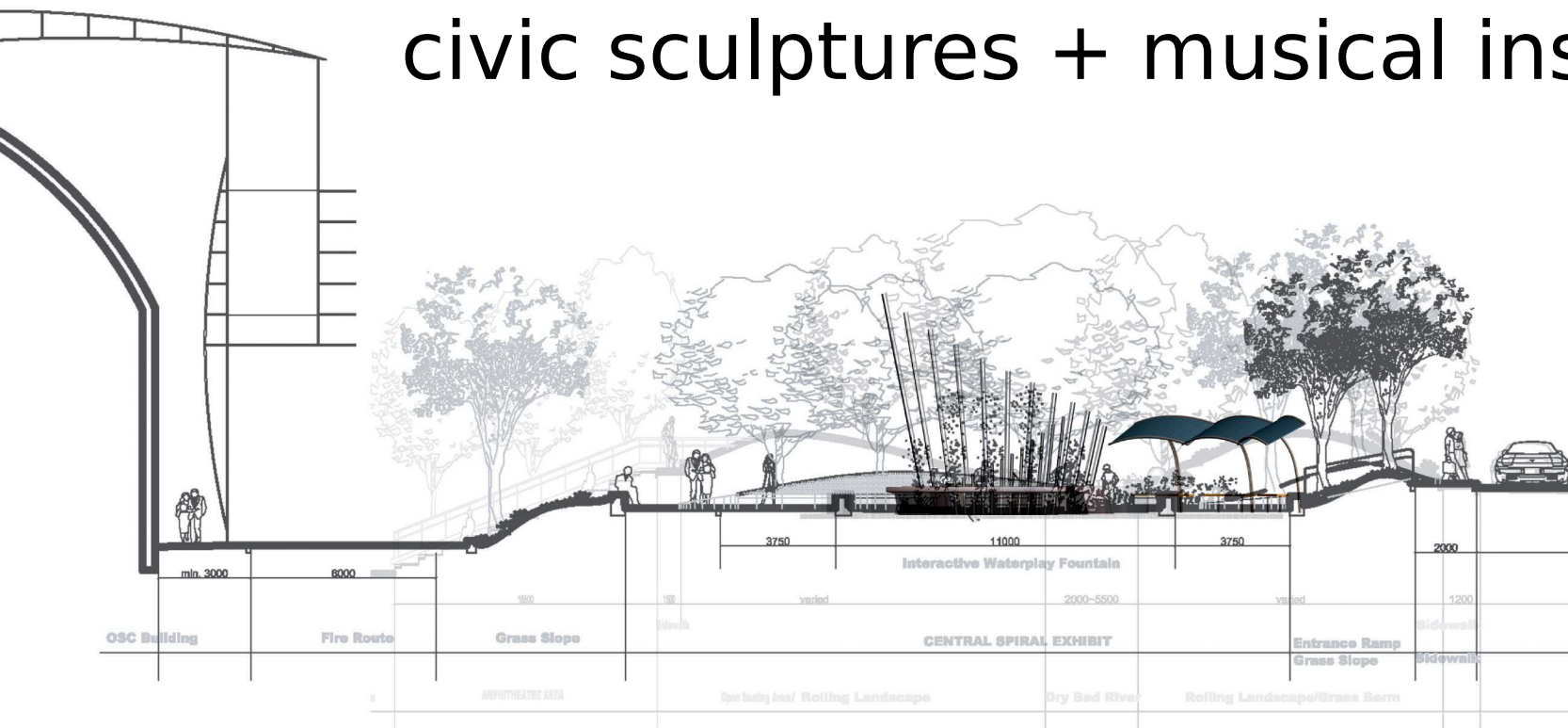
Selected Artistic works

Steve Mann



hydraulophone

civic sculptures + musical instruments





This hydraulophone installation, as the main architectural centerpiece out in front of the Ontario Science Centre, is a musical instrument that is open to the public 24 hours a day.

Top: Aerial view of hydraulophone installation in Teluscape park.

Bottom: Nighttime panorama of the piece.



Hydraulophone installation at Early Learning Centre:

(Steve Mann and Chris Aimone, 2005)

Starting from the left side of the hydraulophone, each jet corresponds to a note on the musical scale starting at "A", and moving through the musical alphabet, where each jet can be labeled as "A, B, C, D, E, F, G, a, b, c, d, e."



Pagophone
Solid H₂O (Ice)



Hydraulophone
Liquid H₂O (Water)



Hydramatophone
Gas H₂O (Steam)



Plasmaphone
Plasma "H₂O" ("Lightning")

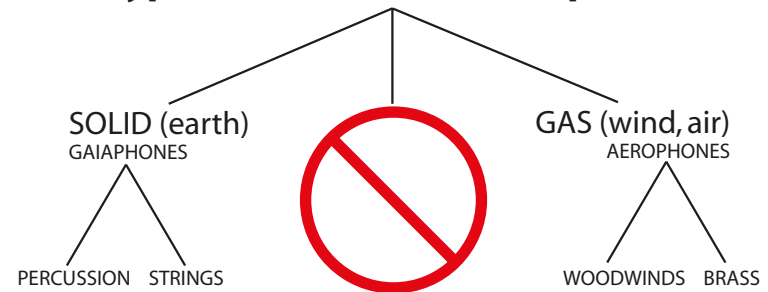
Hydraulophones and the "States of H₂O Orchestra"

Dihydrogen monoxide H₂O exists in the familiar states-of-matter or phases, known as ice (solid), water (liquid) and steam (vapor, gas).

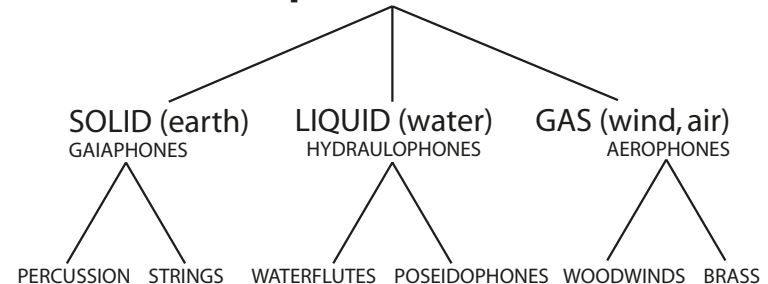
FUNtain's "H₂O Orchestra" demonstrates a wide range of artistic and design creativity and an ability to invent a wide range of new sculptural forms such as musical instruments that exist in all four "Elements" of H₂O: "Earth" (solid H₂O, ice); "Water" (liquid H₂O); "Air" (gaseous H₂O); and "Fire" (H₂O-initiated plasma).

The States-of-H₂O Orchestra was born in Canada in the early 1980s, with the invention of the hydraulophone. It was inspired by the sounds of liquid flowing through valves, by inventor Steve Mann whose work has been shown in numerous museums around the world, including the Smithsonian Institute, National Museum of American History, The Science Museum (Wellcome Wing, opening with Her Majesty The Queen June 2000), Museum of Modern Art (MoMA in New York), Stedelijk Museum (Amsterdam), Triennale di Milano, Austin Museum of Art, and San Francisco Art Institute. Mann also won the Coram International Sustainable Design Award (first place) for this interactive musical aquatic play invention/sculpture. These inventions are covered by an extensive patent portfolio, by patents filed in various countries.

Typical Orchestra (incomplete)



Complete Orchestra

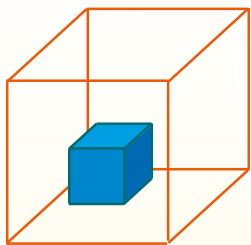


THE FIVE ELEMENTS OF MUSICAL INSTRUMENTATION

1 SOLID “Earth ”



strong bonds



holds shape
fixed volume

GAIAPHONES “Solid Instruments ”

- 1.1 chordophones
- 1.2 membranophones
- 1.3 idiophones



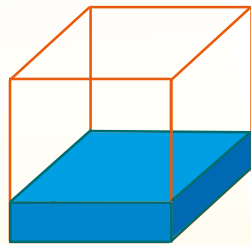
strings

percussion

2 LIQUID “Water ”



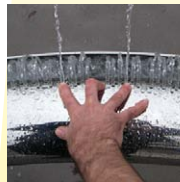
weak bonds



shape matches bottom
of container, flat surface above
fixed volume

HYDRAULOPHONES “Water Instruments ”

reedless



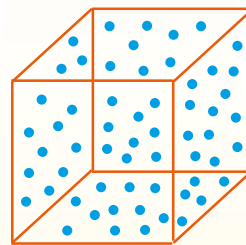
reed-based



3 GAS “Air ”



no bonds



shape matches container
fills volume of container

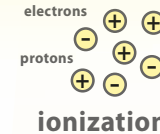
AEROPHONES “Wind Instruments ”



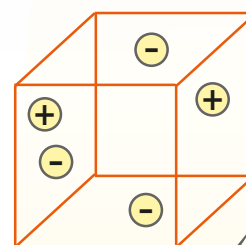
woodwind
instruments

brass
instruments

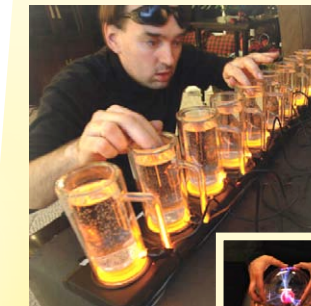
4 PLASMA “Fire ”



ionization

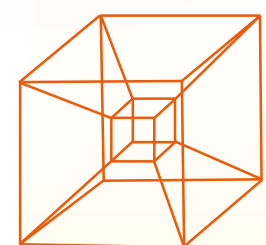


PLASMAPHONES “Plasma Instruments ”



5 QUINTESSANCE “Idea ”

Process or
procedure
not limited
by matter



hyperspace, not limited by
space constraints

QUINTEPHONES “Non-physical Instruments ”

- mechanophones (mechanical comp.)
- electrophones
- optiphones (optical computing)
- biological computing
- neural networks

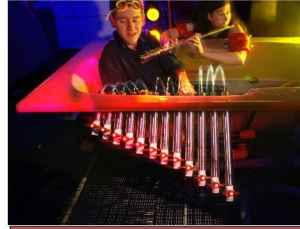


Kinematics and Musical Instruments

Two-stage
Hydraulophone



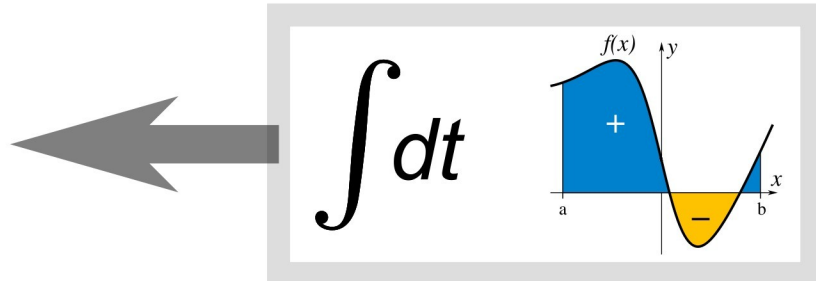
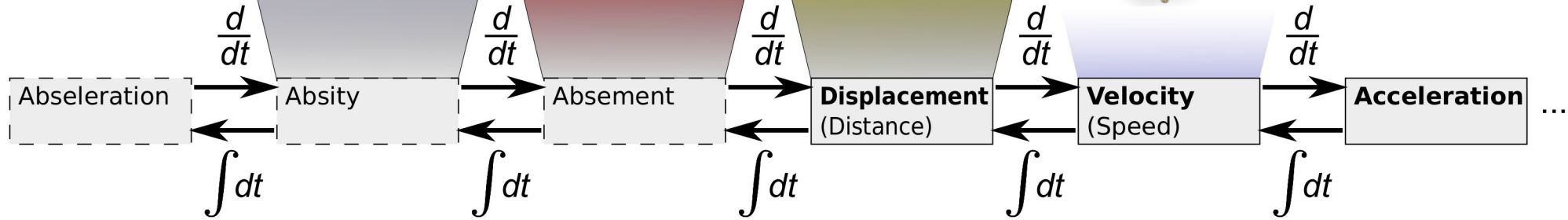
Hydraulophone is
Absement-sensitive



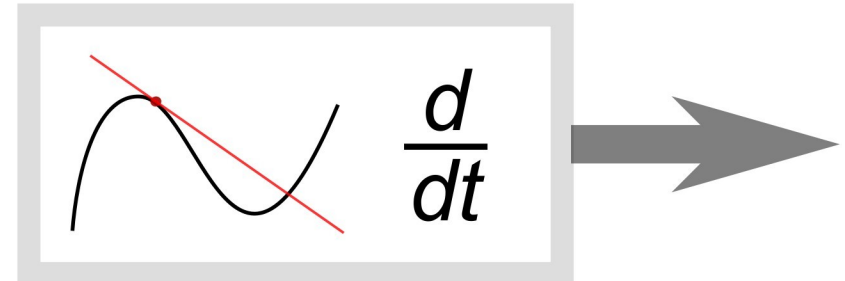
Organ is
Displacement-sensitive



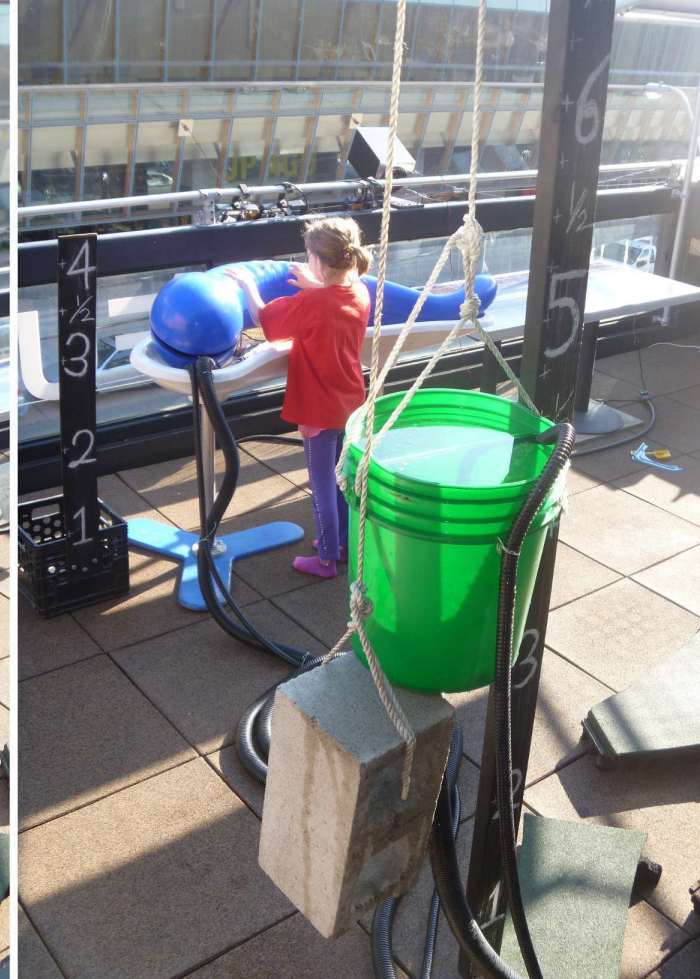
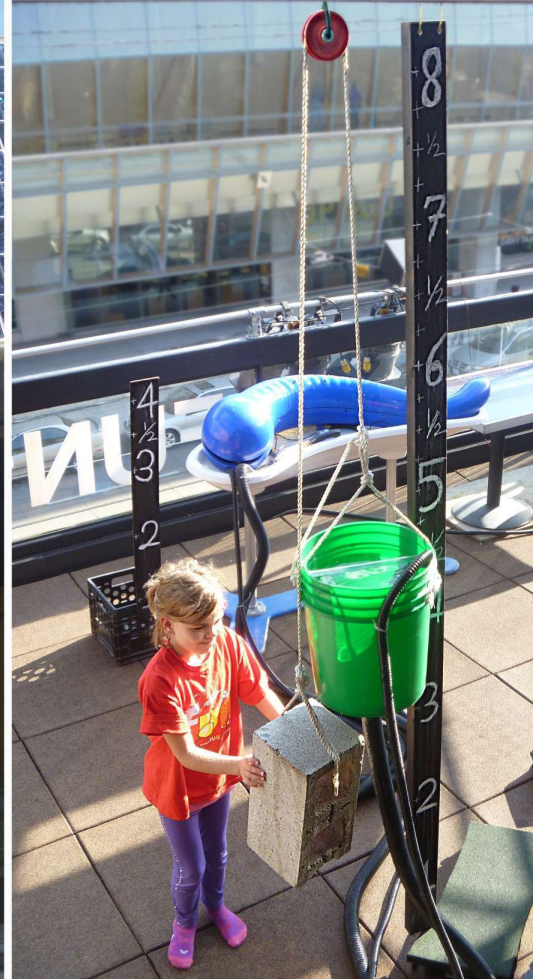
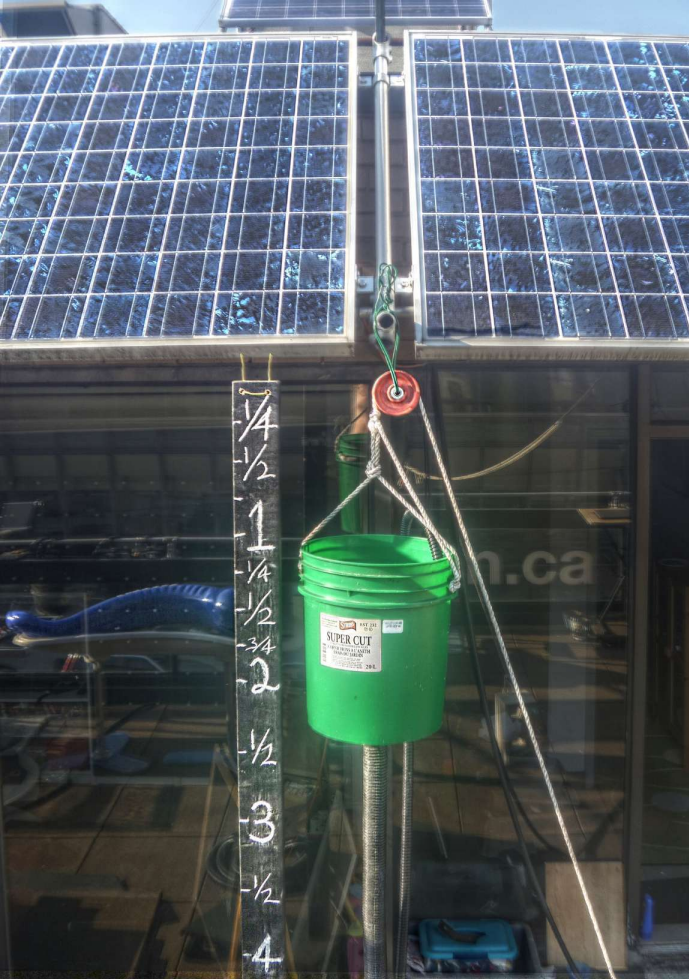
Piano is
Velocity-sensitive



Integration



Differentiation



Hydraulikos activities: Science, exploration, experimentation, and understanding



Natural Technologies

Our technology has been designed to run on low-voltage (12 volts DC), making it easy to run from **green technologies** such as solar panels.



The pictures to the right show a solar panel powered **WaterTouch™** prototype placed in a water table. Both Children and parents alike find the gentle soothing vibrations wonderful to the touch, providing hours of musical fun and entertainment.

CATHY MCFEE: CNIB OPENS INNOVATIVE OUTDOOR CLASSROOM FOR CHILDREN

BY SARAH FABBRI

A young boy in a playground giggles when he discovers that a special water fountain he is playing with makes different sounds when he moves his fingers – like a keyboard. The boy is blind and he's playing on something called a hydraulophone which is helping him learn more about the world around him. He's in the CNIB's (Canadian National Institute for the Blind) recently opened Outdoor Classroom in Calgary. It's the first facility of its kind in Canada.

"We have created something that has tremendous meaning for these children and their families," says Cathy McFee, Director of Services and Operations, CNIB - Alberta NWT Division. McFee received her Leadership Development Certificate of Excellence last spring and says her Banff Centre experiences played an important role in the development of the Outdoor Classroom.

The idea for the classroom started more than two years ago when employees with Urban Systems, a Calgary consulting firm, participated in the United Way's Day of Caring by painting fences in the CNIB's Family and Children's area, says McFee.

"We invited the Urban Systems team in for a tour, to share information about CNIB, and this led to some discussion

about developing a sensory playground to better meet the needs of children with vision loss," she says. Currently CNIB Calgary has about 80 preschool children registered with its services.

"We started to ask ourselves questions such as: Who uses this space? How is it used? How does it compliment the services of the CNIB program?" says Leighton Ginther of Urban Systems.

There was a lot of enthusiasm and creativity, recalls McFee. "We pulled together an exciting plan. We designed an educational facility where children with vision loss could explore, develop skills, and build confidence in a safe, interactive and accessible environment."

Plans featured a tactile map at the entrance to help children mentally map the outdoor space, a looped pathway system to give children the opportunity to develop their orienteering skills, a xylophone, and a sound bench.

"We were faced with a number of challenges," says McFee. These included securing approval from the CNIB's national office and securing the resources to fund the project.

At the time, McFee was just about to start her fourth



Leadership Development program, *Leading Teams for High Performance*.

During Leading Teams, McFee says she had a chance to present the Outdoor Classroom plans to her learning group. "I gained more confidence about how to communicate a plan to our national office, highlighting the benefits and outcomes to the organization. I (also) learned about staying focused, connecting with my own sense of values, and leading others with both purpose and passion."

The national office gave McFee the nod of approval to go ahead with the project.

McFee and her project team then secured additional partners in addition to Urban Systems, including WestJet. The tasks expanded, from creating a fundraising strategy to organizing volunteers.

"I learned about facilitating a new team that involved both internal and external stakeholders," explains McFee. She now had to build consensus and foster collaboration around a common goal.

In November 2007, McFee took *Art of the Executive Leader*, her fifth program. "One of the things I have learned is that

for nonprofit organizations to be competitive and successful you need to be innovative and mobilize every sector of society."

On October 3, 2008 McFee's shared vision became a reality and the CNIB Outdoor Classroom officially opened. The most memorable moment for McFee was watching several of the young children with vision loss engaged in play with the many components of the Outdoor Classroom.

"One very small child stood quietly – head bowed, eyes closed, tiny hands grasping onto the smooth xylophone bars – enjoying the calming vibrations of sound as his father delicately struck the instrument," McFee says.

McFee says she is grateful for the support she has received along her 10-year learning journey, one made possible thanks to the generosity of others. "It happened because of the Centre's scholarships for non-profit leaders and I want to express my gratitude and appreciation."

Sarah Fabbri is marketing officer for Leadership Development.



Interactive brainwave music and art:

[S. Mann, C. Aimone, J. Fung, and A. Garten. 2003]

A communal bathing experience via a network of Internet-connected baths. EEG brainwave monitoring allows biofeedback between bathers in other places. The collective brain activity produces sound and light, yielding a soothing musical aquatic environment.

Art installation at Vancouver Olymics, 2010...



Leftmost: Testing early prototype at 330 Dundas Street West, Toronto, Ontario, where Interaxon is co-located.

Steve Mann, Mark Post (pictured), James Fung, Ariel Garten, Chris Aimone, and Trevor Coleman.

This installation art bridges the gap between cyberspace (cyborgspace) and physical space, using brainwave-controlled architectural lighting.

Participants are invited to control the lights on major architectural landmarks, such as the CN Tower in Toronto, the Parliament Buildings in Ottawa, and the lights on Niagara Falls, all from the Ontario Pavillion at the 2010 Olympics in Vancouver.

This public art installation extends out across the country and will be open to the public to experience as part of the Ontario Pavillion during the entire time of the Olympics, February 12-28, 2010.



"SeatSale": License to Sit:
[Steve Mann, 2001]

San Francisco Art Institute (SFAI, 800 Chestnut St.), organized by Independent Curators International (ICI) of New York, and curated by Steve Dietz of walkerart.org (Walker Art Center) of Minneapolis. SeatSale was also exhibited at various other museums and galleries, such as Austin Museum of Art, Oklahoma City Museum of Art, etc..

"Real-Life Cyborg Challenges Reality with Technology",
September 25, 2001, -- New York Times.

Design Architecture & Art

THIS MAN'S WIFE IS BUYING TOMATOES

WEARABLE COMPUTING PIONEER STEVE MANN'S GLASSES TRANSMIT IMAGES OF WHAT HE SEES

ONE 11/3
DR. STEVE MANN xx99(M)
DEPT. OF ELECTRICAL & COMPUTING ENG
U OF T
2001-10 KING'S COLLEGE RD
TORONTO ON M5S 3G4

11/3
XX99(M)
TMC ENG

5511370029

MAY
JUN
2001
DISPLAY UNTIL JULY 15
\$5.95

INTERVIEW: SHIGERU BAN
WILDERNESS RETREAT
MONTREAL'S FULL METAL LOFT
THE BEST OF COLOGNE

INTERFERING WITH AN ATTEMPT TO
BEHIND US AND
THROUGH A SO-CALLED
PLANTED VIRUS THAN IT IS
LINK BETWEEN OUR COMPUTER
OUTLET, THE WEARABLE COMPUTER
TO CREATE A NEW LEVEL OF
WHY BECAUSE IT CAN BE MADE MUCH
SONAL, E.G. SO THAT IT IS ALWAYS
PERHAPS DURING SHOWERING, AND THUS
LESS LIKELY TO FALL PREY TO CONVICTION
UPON THE HARDWARE ITSELF, MOREOVER
CLOSE SYNERGY BETWEEN THE HUMAN AND
OUTLET, MAKES IT HARDER TO ATTACK DIRECTLY
E.G. AS ONE MIGHT PECK OVER A PERSON'S SHOULDER
DEAR WHILE THEY ARE TYPING, OR HIDE A VIDEO
CAMERA IN THE CEILING ABOVE THEIR KEYBOARD.
FURTHERMORE, THE WEARABLE COMPUTER CAN
TAKE THE FORM OF UNDERGARMENTS THAT ARE
ENCAPSULATED IN AN ELITE COVERING OR CLOTHING
WEAR OF ANY TYPE OR ORDER.

TOMATOES

THE ASSUMPTION OF WEARABLE COMPUTING IS THAT THE USER WILL BE DOING SOMETHING ELSE AT THE SAME TIME AS DOING THE COMPUTING. THEREFORE THE COMPUTER SHOULD SEEM TO BE PART OF THE USER'S WORLD, NOT AN ADDITION TO IT. THE SIGNAL FROM THE WEARABLE COMPUTER IS DEPICTED IN FIG 18.

MEDIATION: UNLIKE HAND HELD DEVICES, LAPTOP COMPUTERS, AND PDAS, THE WEARABLE COMPUTERS ENCAPSULATE US (FIG 3C). IT DOESN'T NECESSARILY NEED TO COMPLETELY ENCLOSE US, BUT THE CONCEPT ALLOWS FOR A GREATER DEGREE OF ENCAPSULATION THAN TRADITIONAL PORTABLE COMPUTERS. THERE ARE TWO ASPECTS TO THIS ENCAPSULATION.

SOLITUDE. IT CAN FUNCTION AS AN INFORMATION FILTER, AND ALLOW US TO BLOCK OUT MATERIAL WE DO NOT WISH TO EXPERIENCE, WHETHER IT BE OFFENSIVE ADVERTISING, OR SIMPLY ANNOYING. TO REPLACE EXISTING MEDIA WITH DIFFERENT MEDIA, IN LESS SEVERE MANIFESTATIONS IT MAY SIMPLY ALLOW US TO ALTER OUR PERCEPTION OF REALITY IN A VERY MILD SORT OF WAY.

PRIVATE MEDICATIONS ARE NOT TO BE BLOCKED OR MODIFIED INFORMATION, STAYING OUR ENCAPSULATION SPACE. IN THE MIDDLE OF THE BOUNDARY CLOTHING PREVENTS OTHERS FROM SEEING OUR NAKED BODIES. THE WEARABLE COMPUTER MAY, FOR EXAMPLE, STIMULATE AN INTERMEDIARY FOR INTERACTING WITH A DISTRIBUTED SYSTEM, SUCH AS THIRD PARTY

THESE MAY BE MAJOR ARTISTS, TYPICALLY THE FIGHTERS. NEARBY LONG BACK ARMS THAT STAYE RIGHT DOWN TO THE GROUND IN ORDER TO ICE THE PLACEMENT OF THEIR FEET FROM THEIR OPONENT, WEARING COMPUTING CAN ALSO BE USED TO CLOTHES OR OTHERS. TRANSPARENT MOVEMENTS IN ORDER. ALTHOUGH OTHER TECHNOLOGIES, LIKE HANDED COMPUTERS, CAN HELP US PROTECT OUR PROBABLY WITH PROBABLY LINK PRETTY MUCH PROBABLY. THE AGILES LINK BETWEEN THESE SYSTEMS IN THE SPACE BETWEEN US AND THEM. IT IS GENERALLY FAR EASIER FOR AN ATTACKER TO COMPROMISE THE LINK BETWEEN US AND THE COMPUTER, FORKWARD

Multidisciplinary designer Darcy Merka's 'fast' approach aims to propel his clients into the future first. **MATTHEW MCKINNON**

To Montreal designer Jacques Bilodeau, home is where the raw steel walls and hospital fixtures are. RHYS PHILLIPS

Professor and wearable computing pioneer Steve Mann is used to being considered a joke. But Mann is soon to have the last laugh as technology moves into our wardrobes.

LIANNE GEORGE

In Beaver Lake Villa, Pierre Thibault used logs to define and reflect his concept of a classic villa transposed to a Nordic landscape. (text in French & English)
SOPHIE GIRONNAY

Few people give paper tubes a second glance. But Japan's Shigeru Ban uses them to improve living conditions and create meaningful architecture.

INTERVIEW BY LARRY WAYNE RICHARDS

Glass from Joel Berman's studio in Vancouver has already gone to Disney World and spruced up the Chrysler Building. Now Berman has a future in plastic.

JAMES CULHAM

Springlike new collections at Cologne's International Furniture Fair took the chill off an icy German winter. PAMELA YOUNG

A mid-1980s version of Steve Mann's photographic "dusting" apparatus used to create paintings of his surroundings with light vectors.

Taking liberties

When Steve Mann throws a party, everyone gets naked. The University of Toronto professor, best known for his wearable-computer inventions, recently hosted Deconference, on a sweltering late-summer night at a downtown gallery across from the Art Gallery of Ontario. Part party, part experiment, Deconference simulated a decontamination operation of the sort that might be imposed on the public following an anthrax or other bioterror scare.

The exercise was performed in a space designed by Mann that incorporated his patented decon technology. The four-storey gallery had been configured into a series of stations: a mass coral area, a strip-down room, a group shower, an outdoor post-decon holding

Below: A diagram of U of T professor Steve Mann's design for a mass decontamination facility.

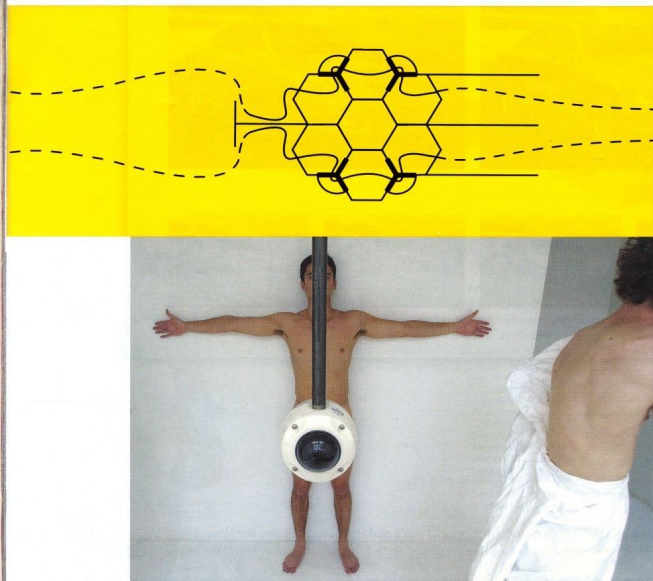
Bottom left: At a recent simulated decon exercise in Toronto, a decontaminatee is scanned following a quick group shower. Centre: A computer image tells the decon officers the size of Tyvek jumpsuit required. Top right: Inside the central control room. Bottom right: The six-person column shower and mirror/window.

pen, a rooftop soapbox and lastly a room filled with tables of wine and food. Participants were told in advance that absolutely no contraband, explosives, weapons, biological or mental contaminants would be welcome at the event, and complimentary attire would be provided.

Upon entry, decontaminatees were handed – along with their mandatory neck-worn triage tags – plastic bags for clothes and personal effects. People were separated by gender and, in groups of 12, entered a starkly furnished “decontrabanding” area where everyone removed their clothes at the direction of “decon officers.” The groups then moved into a room containing only a mirror/window and a six-person column shower.

Mann, a professor in U of T's Department of Electrical and Computer Engineering and an inventor of long-standing, had designed the shower to be sensor operated and temperature controlled. Behind the mirror sat an operator to monitor behaviour and manually override the system, if necessary. Returning to the decontrabanding room, participants passed in front of a body scanner to be sized for Tyvek suits. (In real life, the facility would use turnstiles to manage and contain the unidirectional flow of traffic.)

Steve Mann provides a refreshing voice in the debate surrounding the erosion of personal liberties in our security-obsessed world. He has a long history of challenging the ubiquitous surveillance to



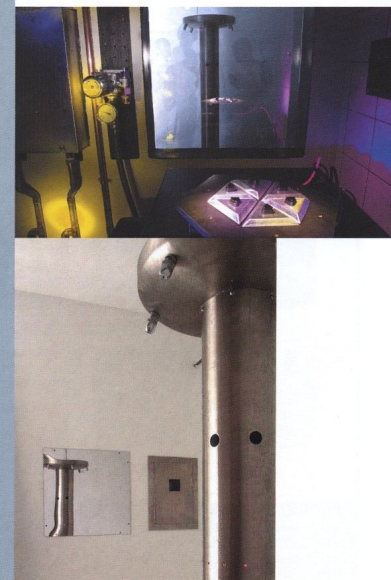
Tyvek size LARGE

which we daily, often unknowingly, submit ourselves. In his documentary video *Shooting Back* (1994-96), Mann carried cameras into department stores and casinos, to turn the tables on commercial entities that routinely violate personal privacy. Today his work seems prescient: Mann applied for a patent for his anthrax-ready mailroom in April, 2000 and installed his first mock decon chamber at a Toronto gallery in July, 2001.

Elegantly designed, scientifically sound and laced with humour, Deconference achieved its objectives. It gave people a taste of the humiliation, fear, confusion and discomfort that would be part of a real decontamination exercise. Although Mann's decon facility is a real working prototype that one could easily imagine installed at the entrance to an airport or government office of the future, it was primarily intended to provoke thought. "It follows the tradition of asking questions, rather than necessarily providing a solution," he says. At the party that followed, strangers mingled in their white jumpsuits and drank wine with relief – and also with a heightened sense of the fleeting nature of freedom.

www.deconference.com

HEATHER MACKAY





Many businesses prohibit cameras and cell phones, but at the same time require them to scan their QR codes, etc.

Photos by Steve Mann 2008-2011, from http://www.interaction-design.org/encyclopedia/wearable_computing.html



Photos (C) Steve Mann, 2010, 2012

Surveillance

... cameras on property (land, buildings, ...)

"Surveillance" is a French word that means "to watch" ("veiller") "from above" ("sur").

Mann coined the word "sousveillance" to denote the reciprocal, i.e. to watch "from below" ("sous").

Surveillance is putting cameras on buildings and lamp posts to watch people.

Sousveillance is putting cameras on those people!



Sousveillance

... cameras on people ...

Sousveillance situationist sculptures, S. Mann, 1998.
Photos (C) S. Mann, 1998.

Photos (C) S. Mann, 2005



500 sousveillance situationist sculptures made for ACM's Computers, Freedom, and Privacy 2005 conference.

Each attendee received a conference bag, some with working wireless webcams! Nobody knew which ones had cameras!

Steve Mann Prior Art: Art of Record for Personal Safety

Curated by Kathleen Pirrie Adams

For **your** protection
a video record of you
and your establishment
may be **transmitted** and
recorded at **remote**
locations



**ALL CRIMINAL ACTS
PROSECUTED!!!** Copyright (c) Steve Mann 1995



"Maybecamera" (shirt-based
Wearable Wireless Webcam),
part of S. Mann's solo exhibit,
Gallery TPW 2001.

Inset: interventions at various
establishments e.g. CVS 1996,
Casino Niagara, 2000, etc.